

# MNBA League Rules & Game Management

## 7<sup>th</sup> & 8<sup>th</sup> Grade Girls League

- A. All games will be played under PIAA Federation Rules.
- B. Exceptions:
  - 1. All players must play at least 20 minutes of each game they attend. In addition, if a team has six or more players present at a game, all players must sit out at least three minutes per half of that game.
  - 2. Two twenty-minute halves. Running clock for the first 19 minutes of each half with clock stopping only for time-outs and unusual delays (injury, equipment repair, etc.). Clock stops on all whistles in the last minute of each half.
  - 3. One-and-One on the 7th team foul of each half; Two shots on the 10th team foul of each half.
  - 4. Four 30-second time-outs for the entire game. One additional time-out for each overtime period.
  - 5. Each player is allowed six personal fouls.
  - 6. All overtime periods are three minutes. Running clock for the first two minutes; clock stops on all whistles the last minute.
  - 7. Head Coach may beckon the referee for a time-out.
  - 8. Three-point shot is allowed if court has three-point line.
  - 9. NO DEFENSE IN THE BACK COURT until the last three minutes of the game and overtime period(s). During the first 37 minutes of the game, the offensive team must freely cross half court before defense can be played. During the last three minutes of the game and overtime period(s), the defense will be allowed to defend the full court. Full court defense cannot be played by a team leading by 10 points or more.
  - 10. Teams may play zone or man-to-man defense but are strongly encouraged to at least play man-to-man for a portion of the game.

C. Other Situations and Notes:

1. Substitutions will be beckoned into the game by the referees. Players must report to the scorer's table or center court area to enter the game.
2. Taunting, profanity and trash talking will not be tolerated! Referees are not required to warn a player or coach before assessing a technical foul.
3. Players or coaches receiving their second technical foul of the season will automatically be suspended for the following game. A player or coach drawing their third technical foul of the season will be dismissed from the league. NO EXCEPTIONS!
4. Fighting (includes pushing, kicking, etc.) is an automatic ejection and one game suspension. Second ejection for fighting is automatic dismissal from the league. NO EXCEPTIONS!
5. All players must wear team color shirts with numbers on back. Any color shorts may be worn. Shirts must be tucked in and shorts must be pulled up to the waist. All jewelry must be removed before entering the game.

D. Gym supervisors/scorekeepers will mediate all situations outside the authority of the game referees.

E. Other Information:

1. We ask players not to bring any type of food, candy, gum or beverages into the gymnasiums. Players, however, are permitted to bring water bottles. Please enter gyms in designated areas only.

ENJOY THE LEAGUE AND HAVE FUN!